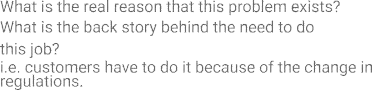
Project Title: SKILLS AND JOB RECOMMENDER Project Design Phase-I - Solution Fit Template Team ID: PNT2022TMID32090

1. Job Seekers (Above the age of 20)



1. Stay connected with dream company.
2. Chatbot availability.
3. Skill set prediction.
4. Person who is waiting for jobs based on their skills.
5. Find the best candidates at right time.
6. Candidate competition.
7. Internal policies within the company.



Leadership skills and knowledge ..

1. Problems will come from consultant as well as employers side.
2. Entire world has problem of clarity exclude employer about job profile, HR policy and agreement.
3. Recruitment systems have tools to help for recruiters.
4. No matter you can access anytime at anywhere.

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| --- | --- | --- | --- | --- | --- | --- |
|  | 1. **TRIGGERS**   What triggers customers to act? i.e. seeing their neighbor installing solar panels, reading about a more efﬁcient solution in the news.   * 1. Reciprocity   2. Social media proof | **R** | **10. YOUR SOLUTION SL** | 1. **CHANNELS of BEHAVIOUR**    1. **ONLINE**   What kind of actions do customers take online? No face to face interaction   * 1. **OFFLINE**   What kind of actions do customers take ofﬂine? Cost effective, Answer queries immediately. | **H** |  |
| If you are working on an existing business, write down your current solution ﬁrst, |
| ﬁll in the canvas, and check how much it ﬁts reality. |
| If you are working on a new business proposition, then keep it blank until you ﬁll in |
| the canvas and come up with a solution that ﬁts within customer limitations, |
| solves a problem and matches customer behaviour |
| Keep up the latest industrial news and get your dream jobs. |
| **4. EMOTIONS: BEFORE / AFTER EM**  How do customers feel when they face a problem or a job and afterwards?  i.e. lost, insecure > conﬁdent, in control - use it in your communication strategy & design.  Stress, Negative vibration > Relief, Motivation and peaceful life. | |  |